

TIRZA OUDOLF

Composer

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Bio

Experienced VFX compositor from The Netherlands with experience on feature films and TV productions. Dedicated team player with a strong roto/paint foundation, eager to take on new opportunities.

Reel available to view at www.tirzaoudolf.com (password = TOvfx)

Employment

- **Compositor** | Atomic Fiction/Method Studios | *Montréal, QC* | **March 2018 – Present**
 - Composited key shots
 - Aided in establishing key looks for hero shots in sequences
 - Reviewed colleagues' work for dailies submissions and supervisor review
 - Oversaw (creative) sequence development
 - Worked on full CG sequences, 2D and 3D element integration into live-action plates using Nuke (deep compositing), Maya and Mocha.
 - Extraction work and edge clean up
 - Supported supervisors and leads with sequence contact sheets, neutral grades, task delegation and comp support
- **Junior Compositor** | Atomic Fiction | *Montréal, QC* | **July 2017 – March 2018**
 - Composited shots from start to finish (deep compositing, multi pass renders, 2D & 3D elements)
 - Keyed and refined blue and green screen plates
 - Fixed and relit broken renders when necessary
 - Helped with additional tracking, roto and paint requests
- **Roto/Paint Artist** | Atomic Fiction | *Montréal, QC* | **May 2016 – July 2017**
 - Removed rigs, cables, unwanted extras, lens contaminations
 - Reconstructed complex face and body parts/performances
 - Traced actors and objects
 - Tracked in patches as well as frame by frame paint
 - Comp tech fixes and additional comp support

Education

- **Diploma (Honours)** | Vancouver Film School | *Vancouver, BC*
October 2014 – October 2015
- 3D Animation & Visual Effects
- **Bachelor of Arts (Honours)** | Met Film School | *London, United Kingdom*
March 2012 – March 2014
- Visual Effects & Animation